

Appl. No. 10/090,410
Amdt. dated September 13, 2004
Reply to Office Action of July 29, 2004

Amendments to the Claims:

Please cancel claims 45-59 without prejudice. This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1-36. (canceled)

37. (previously presented) A musical home video game for use in conjunction with a video display for displaying video images related to the musical home video game, the musical home video game comprising:

a control with selection buttons to enter data and select mode of play of the musical home video game from a menu of play mode options displayed on the video display;

a user-controllable musical input source which a user uses to play the musical home video game;

means for providing a first output corresponding to the user's musical input; and
and

a control system for monitoring and scoring a the user's play of the musical home video game and for controlling a second non-musical output according to the user's musical play of the musical home video game.

38. (previously presented) An apparatus according to claim 37 wherein the second output comprises an audio output providing feedback on the user's play of the musical home video game.

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39. (previously presented) An apparatus according to claim 37, wherein the second output comprises a video display providing feedback on the user's play of the musical home video game.

40. (previously presented) An apparatus according to claim 37, wherein the second output comprises feedback relating to a quality of a the user's play of the musical home video game.

41. (previously presented) An apparatus according to claim 40, further comprising additional means for providing user feedback.

42. (previously presented) An apparatus according to claim 37, wherein the control system provides control to the video display to cause the video display to provide user feedback is in the form of a video display of the user's score determined by the control system.

43. (previously presented) An apparatus according to claim 37, wherein the user-controllable musical input source comprises a drum, a guitar or a keyboard.

44. (previously presented) An arcade game apparatus comprising:
a user-controllable musical input source; and
means for providing a musical output corresponding to a user's musical input.

45. (canceled)

46. (canceled)

47. (canceled)

48. (canceled)

49. (canceled)

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50. (canceled)

51. (canceled)

52. (canceled)

53. (canceled)

54. (canceled)

55. (canceled)

56. (canceled)

57. (canceled)

58. (canceled)

59. (canceled)

60. (previously presented) A method of operating an interactive musical home video game, the method comprising:

displaying a menu of play mode options on a video display screen;

receiving data and mode of play selection of the interactive musical home video game,

said data and mode of play selection entered with selection buttons on a control;

receiving a musical input generated by a user playing the interactive musical home video game;

providing a first, musical, output corresponding to the user's musical input;

providing a second, non-musical, output;

monitoring and scoring a user's play of the interactive home video game;

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displaying video images including user instructional information and the user's score on a
the video display screen; and

controlling the second output according to the user's musical input.

61. (previously presented) A storage medium storing processor-implementable
instructions for controlling a processor to carry out a musical home video game comprising:

receiving data and mode of play selection for the musical home video game entered with
selection buttons on a control;

receiving a musical input generated by a user playing the musical home video game;

providing a first, musical, output corresponding to the user's musical input;

providing a second, non-musical, output;

monitoring and scoring a user's play of the musical home video game;

displaying video images including user instructional information and the user's score on a
display screen; and

controlling the second output according to the user's musical input.